

Lion Rampant Late 15th Century Italy

Reference Sheet



Unit Type (# Figs, Cost)	Attack/Move/ Shoot Activate	Att/Def/Shoot Values (Range)	Armour/Courage/ Move	Special/Historical Type
Mtd. Men-at-Arms (6 figs, 6 pt)	5+ / 7+ / -	3+ / 5+ / -	4 / 3+ / 10"	Wild Charge, Counter-Charge/ Gensdarmes
Mtd. Serjeants (6 figs, 4 pt)	5+ / 5+ / -	4+ / 5+ / -	3 / 4+ / 10"	Counter-Charge/ Coutilliers, Genitors, etc.
Mtd. Serjeants – Crossbow (6 figs, 4 pt)	5+ / 5+ / 7+	5+ / 5+ / 5+ (12")	3 / 4+ / 10"	None/Mounted Crossbowmen & Longbowmen
Mtd. Yeoman – Expert (6 figs, 6 pt)	7+ / 5+ / 6+	5+ / 6 / 5+ (12")	3 / 5+ / 12"	Skirmish (no penalty), Evade / Stradiotti
Foot Men-at-Arms (6 figs, 6 pt)	5+ / 5+ / -	3+ / 4+ / -	4 / 3+ / 6"	Ferocious / Dismounted Gensdarmes
Foot Serjeants (12 figs, 4 pt)	6+ / 5+ / -	5+ / 4+ / -	3 / 4+ / 6"	Schiltron / French, Flemish & Similar

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Foot Serjeants – Expert (12 figs, 6 pt)	6+ / 5+ / -	4+ / 4+ / -	3 / 4+ / 6"	None / Spanish Rodeleros, Italian infantry
Foot Serjeants – Landsknecht (12 figs, 6 pt)	6+ / 5+ / -	4+ / 4+ / -	3 / 4+ / 6"	Schiltron / Landsknechts, Later Swiss/ Spanish
Foot Yeomen (12 figs, 3 pt)	6+ / 5+ / -	5+ / 4+ / -	2 / 4+ / 8"	Schiltron / Italian Militia (No Crossbows)
Foot Yeoman – Mixed Weapons (12 figs, 5 pt)	6+ / 5+ / 6+	5+ / 4+ / 5+ (12")	2 / 4+ / 8"	None / Italian Militia (with Crossbows)
Foot Yeoman – Expert (12 figs, 5 pt)	6+ / 5+ / -	4+ / 4+ / -	2 / 4+ / 8"	None / Italian Light Infantry
Fierce Foot - Swiss (12 figs, 4 pt)	5+ / 6+ / -	3+ / 6 / -	2 / 4+ / 8"	Ferocious, Wild Charge, Counter-Charge (Foot), Fleet Footed / Early Swiss
Serfs (12 figs, 1 pt)	7+ / 6+ / -	6 / 6 / -	1 / 5+ / 6"	Smelly / Serfs
Archers – Expert (12 figs, 6 pt)	7+ / 6+ / 6+	6 / 5+ / 4+ (18")	2 / 4+ / 6"	None / Longbowmen
Crossbowmen (12 figs, 4 pt)	7+ / 6+ / 7+	6 / 5+ / 4+ (18")	2 / 4+ / 6"	None / Crossbowmen, Handgunners
Bidowers (6 figs, 2 pt)	7+ / 5+ / 7+	6 / 6 / 5+ (12")	1 / 5+ / 8"	Hard to Target, Skirmish, Evade, Fleet Footed / Swiss & Landsknecht Shot
Artillery (1 + 6 figs, 4 pt)	- / - / 7+	- / 6 / 3+ (unlimited, ignore cover)	1 / 5+ / 6" (crew)	Reload (10+), No Leader, Count as 12-Figure Serfs